LISTING OF THE CLAIMS

Claims 1-30 are currently pending. Claim 1 is an independent claim, and claims 2-8 and 21-22 depend therefrom. Claim 9 is an independent claim, and claims 10-11 depend therefrom. Claim 12 is an independent claim, and claim 13 depends therefrom. Claim 14 is an independent claim, and claims 15-20 and 23-24 depend therefrom. Claim 25 is an independent claim, and claims 26-27 depend therefrom. Claim 28 is an independent claim, and claims 29-30 depend therefrom.

This listing of claims will replace all prior versions and listings of claims in the application.

1. (Previously Presented) A method for aiding language pronunciation, the method comprising:

receiving at least one event by an audio enabled toy;

selecting from within said audio enabled toy, a plurality of phonemes from a first storage of said audio enabled toy that corresponds to said at least one received event, said plurality of phonemes consisting of phonemes for at least one non-native language that by themselves do not form a word and are not in common with any of a plurality of phonemes for a native language; and

generating within said audio enabled toy, an audio representation of said selected plurality of phonemes.

2. (Previously Presented) The method according to claim 1, further comprising playing from within said audio enabled toy, said generated audio representation of said selected plurality of phonemes.

3. (Original) The method according to claim 2, further comprising at least one of:

adjusting from within said audio enabled toy, at least one of a duration, a pitch, a volume and a speed of said playing of said generated audio representation; and

selecting from within said audio enabled toy, at least one of voice type corresponding to an infant, a toddler, a teenager, an adult, a male and a female for said playing of said generated audio representation.

4. (Previously Presented) The method according to claim 2, further comprising excluding said plurality of phonemes for said native language prior to said playing.

5. (Previously Presented) The method according to claim 1, wherein said first storage comprises a first removable storage, and further comprising receiving by the audio enabled toy a second removable storage that replaces or is in addition to said first removable storage, said second removable storage comprising a second plurality of phonemes at least partially different from said plurality of phonemes stored on said first removable storage.

6. (Previously Presented) The method according to claim 1 wherein said first storage comprises a first removable storage, and further comprising selecting from within said audio enabled toy, said plurality of phonemes from at least two removable storages simultaneously coupled to said audio enabled toy.

7. (Previously Presented) The method according to claim 1, further comprising downloading from within an audio enabled toy, said plurality of phonemes from at least one of a remote server, a remote storage and a personal computer, said downloading occurring via at least one of a wired and a wireless interface.

8. (Original) The method according to claim 1, wherein said received at least one event is at least one of a motion trigger, a sound trigger and a button trigger.

9. (Previously Presented) A method for aiding language pronunciation, the method comprising:

receiving at least one triggering event by an audio enabled toy; and

generating from within said audio enabled toy, audio signals representative of:

a plurality of phonemes for at least one non-native language that by themselves do not form a word and are not in common with any of a plurality of phonemes for a native language.

10. (Original) The method according to claim 9, further comprising playing from within said audio enabled toy, sound corresponding to said generated audio signals.

11. (Previously Presented) The method according to claim 9, comprising generating within said audio enabled toy, audio signals representative of a plurality of phonemes for said native language.

12. (Previously Presented) A method for aiding language pronunciation, the method comprising:

receiving at least one triggering event by an audio enabled toy; and

generating by said audio enabled toy, audio signals representative of phonemes for a non-native language, wherein said phonemes for said non-native language consists of phonemes that by themselves do not form a word and are not in common with any phonemes of a native language.

13. (Original) The method according to claim 12, further comprising playing from within said audio enabled toy, sound corresponding to said generated audio signals.

14. (Previously Presented) An apparatus for aiding language pronunciation, the apparatus comprising:

a trigger unit that receives at least one event by an audio enabled toy;

an audio processing unit that selects from within said audio enabled toy, a plurality of phonemes from a first storage of said audio enabled toy that corresponds to said at least one received event, said plurality of phonemes consisting of phonemes for at least one non-native language that by themselves do not form a word and are not in common with any of a plurality of phonemes for a native language; and

said audio processing unit generates within said audio enabled toy, an audio representation of said plurality of phonemes.

15. (Previously Presented) The apparatus according to claim 14, wherein said audio processing unit plays from within said audio enabled toy, said generated audio representation of said selected plurality of phonemes and said received at least one event is at least one of a motion trigger, a sound trigger and a button trigger.

16. (Original) The apparatus according to claim 15, wherein said audio processing unit at least one of:

adjusts from within said audio enabled toy, at least one of a duration, a pitch, a volume and a speed of said playing of said generated audio representation; and

selects from within said audio enabled toy, at least one of voice type corresponding to an infant, a toddler, a teenager, an adult, a male and a female for said playing of said generated audio representation.

17. (Previously Presented) The apparatus according to claim 15, wherein said audio processing unit excludes said plurality of phonemes for said native language prior to said playing.

18. (Previously Presented) The apparatus according to claim 14, wherein said first storage comprises a first removable storage, and said audio processing unit receives a second removable storage that replaces or is in addition to said first removable storage, said second removable storage comprising a second plurality of phonemes at least partially different from said plurality of phonemes stored on said first removable storage.

19. (Previously Presented) The apparatus according to claim 14, wherein said audio processing unit selects from within said audio enabled toy, said plurality of phonemes from at least two removable storages simultaneously coupled to said audio enabled toy.

20. (Previously Presented) The apparatus according to claim 14, wherein said audio processing unit downloads from within an audio enabled toy, said plurality of phonemes from at least one of a remote server, a remote storage and a personal computer, wherein said downloading occurs via at least one of a wired and a wireless interface.

21. (Previously Presented) The method according to claim 1, wherein said plurality of phonemes comprises said plurality of phonemes for a native language.

22. (Previously Presented) The method according to claim 1, wherein said first storage comprises a first removable storage.

23. (Previously Presented) The method according to claim 14, wherein said plurality of phonemes comprises said plurality of phonemes for a native language.

24. (Previously Presented) The method according to claim 14, wherein said first storage comprises a first removable storage.

25. (Previously Presented) An apparatus for aiding language pronunciation, the apparatus comprising:

at least one trigger; and

at least one circuit responsive to said at least one trigger to generate from within said apparatus audio signals representative of a plurality of phonemes for at least one non-native language that by themselves do not form a word and are not in common with any of a plurality of phonemes for a native language.

26. (Previously Presented) The apparatus according to claim 25, further comprising a speaker for playing sound corresponding to said generated audio signals.

27. (Previously Presented) The apparatus according to claim 25, wherein said at least one circuit is responsive to said at least one trigger to enable generation of audio signals representative of said plurality of phonemes for said native language.

28. (Previously Presented) An apparatus for aiding language pronunciation, the apparatus comprising:

at least one trigger; and

at least one circuit that enables generation of audio signals representative of phonemes for a non-native language, wherein said phonemes for said non-native language consists of phonemes that by themselves do not form a word and are not in common with any phonemes of a native language.

29. (Previously Presented) The apparatus according to claim 28, further comprising a speaker for playing sound corresponding to said generated audio signals.

30. (Previously Presented) The apparatus according to claim 28, wherein said at least one circuit enables generation of audio signals representative of said phonemes of said native language.